



Troubleshooters I Getting to know

Arbeitsblätter – Schülerversion

Demoversion



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Troubleshooters I Getting to know

Arbeitsblatt 1a

Imagine you lost your phone

Talk to your partner about your phone.



Partner A

Ask questions about your partner's phone and draw it. Use sheet 1b.

Partner B

Imagine you lost your phone: Tell your partner more about your phone. Answer your partner's questions.

What does your phone look like?

My phone is big / large / small / medium-size.

It is silver / blue / black / ...

Its case is ... On its case there is / are ...

It has a small / large display.

It has actual buttons / a virtual keyboard.

Why is it handy?

It is handy because it fits into my pocket. I can hold it in my hand

What are your favorite apps?

My favorite apps are ...

Why?

I can play ... / the game ...

I can text / speak to my friends.

I can take / send pictures / videos.

How often do you use your phone?

Show how often you use your phone on a scale from one to ten;

1 = less

10 = the most

in the morning at lunchtime in the afternoon in the evening

at night

I use my phone the most in the morning / less at lunchtime / ...

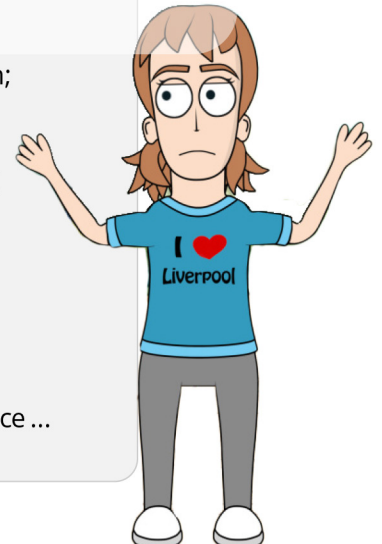
How often do you charge it?

I charge it once / twice / three times a day.

(How long) Can you live without it? Why?

I can('t) live without it because / since ...

I can only live without it for only 1, 2, 3, ... hours / a day, because / since ...



Demo version

Troubleshooters I Getting to know

Arbeitsblatt 1b

Imagine you lost your phone

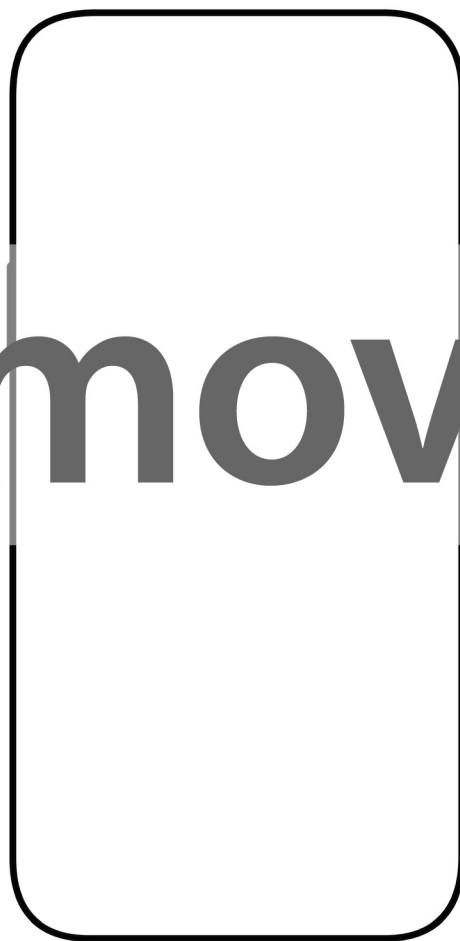
1. Take out your phones.
2. Exchange your phone with your partner.



Draw and label your partner's phone here:



front



back

Write about your partner's phone here.

Demo version

Vocab box:

- on/off-button
- loudspeaker
- volume control bar
- camera
- case
- display
- plug-in for charger
- keyboard
- spacebar
- micro-USB
- power



What is this?

It's a book that will help you to lead your business better.



Page 1 of 100 pages

Page 2 of 100 pages

Page 3 of 100 pages

Page 4 of 100 pages

Page 5 of 100 pages

Page 6 of 100 pages

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Section 1: Introduction
This document is intended for the following purposes:
1. To provide a clear overview of the project.
2. To outline the objectives and scope of the work.



Section 2: Background and Context

This section provides a detailed background on the project, including the history of the organization and the specific challenges that led to the current initiative. It also discusses the relevant industry trends and the competitive landscape.

Section 3: Objectives and Scope

Form area with multiple horizontal lines for text input.

Demoversion

Section 4: Methodology



Form area with four horizontal lines for text input.



Form area with three horizontal lines for text input.



By Day 1 - the programme
starts with a reading



Step 1 - What is your name? (The children)

Step 2 - What is your name? (The children)

Step 3 - What is your name? (The children)

Step 4 -

Step 5 -

Step 6 -

Step 7 -

Step 8 -

Step 9 -

Step 10 -

Step 11 -

Step 12 -

Step 13 -

Step 14 -

Step 15 -

Step 16 - What is your name? (The children)

Step 17 - What is your name? (The children)

Step 18 -

Step 19 -

Step 20 -

Demoversion





Demo version



There is still a way to
the future of the world.
The world is not a place where you can go to
and find it. It is a place where you can go to
and find it.



How to learn Python

Form with multiple input fields and a submit button.

How to learn Python

Form with two input fields and a submit button.

How to learn Python

How to learn Python

Large empty rectangular box for content.

Demo version